

Complex Objects 2.0 UX Design

This Project was completed in November 2017.

Final Deliverables

[UX Report](#) 01 Nov 2017

[Revised Wireframes](#) 01 Jul 2017

[Release Notes for Interim "Hack"](#) 31 Mar 2017

Timeline

	Q4 2016	Q1 2017	Q2 2017	Q3 2017	Q4 2017
Requirements-gathering from content owners / Nuxeo users	completed				
Initial "hack" of the current design to unblock publication of content	completed				
Design work and feedback; usability testing		completed			
Report writing and implementation conversations				completed	

Working Docs / Artifacts

[Calisphere-UX Handshake](#) 03 Mar 2017

[Complex object types with example URLs](#) 21 Feb 2017

[Complex object types / refined project scope](#) 19 Jan 2017

[Designs for interim "Hack"](#) 17 Dec 2016

[Contributor requirements](#) - based on conversations with UCI, UCR, UCSF, UCM 20 Oct 2016

[Initial project scope](#) 08 Sep 2016

Old Wireframe Versions

(See "Final Deliverables" above for final wireframes)

[Axure_04252017](#) 25 Apr 2017

[Axure_05302017](#) 30 May 2017

[Axure_07012017](#) 01 Jul 2017